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# A New Scaled Steepest Descent Method for Unconstrained Optimization with Global Convergence Properties

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**Abstract:** The steepest descent method is the simplest gradient method for solving unconstrained optimization problems. In this study, a new scaled search direction of steepest descent method is proposed. The proposed method is motivated by Andrei's approach of scaled conjugate gradient method. The numerical results show that the proposed method outperforms than the other classical steepest descent method.

Key words: Andrei's, optimization, motivated, outperforms, classical steepest, numerical results

#### INTRODUCTION

The Steepest Descent (SD) method is a well-known optimization method for solving unconstrained optimization problems. The SD method has low computational cost and matrix storage requirement considering that it does not need the computation of second derivatives to be solved to compute the search direction. Generally, the unconstrained optimization problem to be minimized is considered below:

$$\min_{\mathbf{x} \in \mathbb{R}^n} \mathbf{f}(\mathbf{x}) \tag{1}$$

Where:

f: R<sub>n</sub>→R = Continuously differentiable function. Suppose that an initial point

 $x_0$  = Selected, then the next iterate point

 $x_{k+1}$  = That approaches a solution point is obtained by the iterative Eq:

$$\mathbf{X}_{k+1} = \mathbf{X}_k + \alpha_k \mathbf{d}_k \tag{2}$$

Where:

 $x_k$  = The current iterate point

 $a_k$  = A positive step-size

 $d_k$  = The search direction

The search direction is in the opposite of gradient:

$$d_k = -g(x_k) = -\nabla f(x_k) \tag{3}$$

The SD method was first introduced by Cauchy (1847) who proposed the use of negative gradient direction to find the local minimizers of a differentiable function. The SD method produces successive directions that are orthogonal to each other. However, the choice of exact line search with the direction of SD may cause the algorithm to zigzag when the point is near to the optimum (Abidin *et al.*, 2014; Nocedal and Wright, 2006). Thus, the convergence speed of SD becomes very slow. Abidin *et al.* (2014) presented a new search direction from Cauchy's method in the form of two parameters which is known as Zubai'ah-Mustafa-Rivaie-Ismail (ZMRI) method:

$$\mathbf{d}_{k}^{\text{ZMRI}} = -\mathbf{g}_{k} - ||\mathbf{g}_{k}||\mathbf{g}_{k-1}$$
 (4)

It is known that the choices of step-size and search direction affect numerical performance of gradient method (Nocedal and Wright, 2006). The stepsize can be obtained by exact line search:

$$\alpha_{k} = \min_{\alpha > 0} f(x_{k} + \alpha_{k}(-g_{k}))$$
 (5)

Barzilai and Borwein (1988) presented a new formula of step-size through two-point step-size for gradient method. Interestingly, the Barzilai-Borwein (BB) method converges with R-superlinear convergence for two-dimensional strictly convex quadratic functions. Due

to its simplicity and numerical efficiency, the BB method has attracted the attention of many researchers on the choices of the step-size such as Raydan (1993a, b), Dai and Liao (2002), Mamat *et al* (2009) and many others. Wen *et al*. (2012) stated that only exact line search can give the greatest possible reduction to the objective function even though several inexact line searches have been proposed. Therefore, we use exact line search as the line search procedure in this study.

#### MATERIALS AND METHODS

**New scaled search direction:** In this study, a new scaled Search Direction of SD method is proposed. This modification is inspired from Andrei (2007)'s approach of scaled conjugate gradient method into the search direction of ZMRI. The proposed method is named as where RRM denotes Rashidah, Rivaie and Mamat:

$$d_{k} = \begin{cases} -g_{k} & \text{if } k = 0, \\ -\theta g_{k} - \|g_{k}\| g_{k-1} & \text{if } k \ge 1 \end{cases}$$
 (6)

where,  $\theta_k$  (Zhang et al., 2006) is a scaling parameter to be:

$$\theta_{k} = \frac{d_{k-1}^{T} y_{k-1}}{\|g_{k-1}\|^{2}} \tag{7}$$

Where:

$$y_{k-1} = g_k - g_{k-1}$$

# Algorithm of $SD^{RRM}$ method 1:

Step 1: Given initial point, $x_0$ . Set k = 0

Step 2: Compute the search direction by Eq.6

If  $d_k = 0$ , then stop. Declare  $x_k$  as a stationary point

Step 3: Compute the step-size  $a_k$  by exact line search, based on Eq. 5

Step 4: Update the next point  $x_{k+1}$  by Eq. 2

Step 5: Check for convergence and stopping criteria

If  $f(x_{k+1}) < f(x_k)$  and  $\|g_k\| \le \varepsilon$  where  $\varepsilon = 10^6$  satisfied, then terminate

Otherwise, consider, k = k+1 continue by Step 2

## RESULTS AND DISCUSSION

Numerical results and discussion: In this study, the comparison results between RRM with ZMRI and SD by using standard test functions (Andrei, 2008; Jamil and Yang, 2013; Witte and Hoist, 1964) are observed. Four different initial points are chosen for each test functions to study the global convergence properties of the proposed method. The initial points are assigned from the closer initial point to the further away from the solution point. The stopping criteria are set to  $\|\mathbf{g}_k\| \le 10^{-6}$ . All problems in Table 1 and 2 are solved by using Maple

Table 1: Test function comparisons based on number of iterations

	No. of iterations				
Function	Initial point	SD	ZMRI	RRM	
Shalow	(-10, -10)	109	31	37	
	(1.5, 1.5)	19	18	20	
	(2, 2)	79	16	20	
	(10, 10)	121	27	25	
Rosenbrock	(-2, 2)	>1000	101	36	
	(0.01, 0.01)	>1000	175	151	
	(0.3, 1.6)	>1000	137	92	
	(5,5)	>1000	295	67	
Himmelblau	(5,5)	19	22	10	
	(10, 10)	17	17	13	
	(15, 15)	17	15	13	
2.1	(20, 20)	17	13	13	
3 hump camel	(0.35, 0.35)	16	13	12	
	(0.65, 0.65)	14	11	9	
	(0.85, 0.85)	5	13	9	
6 lauren aans al	(2, -2)	9 12	13	12	
6 hump camel	(0.15, 0.15)		10	8	
	(0.45, 0.45)	8 12	6 14	5 10	
	(3, 3) (4, 4)	13	12	10	
Quartic	(2, 2)	19	14	11	
Quarte	(4, 4)	19	15	11	
	(6, 6)	19	15	11	
	(8, 8)	19	15	11	
Zettl	(2, 2)	136	42	36	
2001	(3,3)	160	38	36	
	(4, 4)	168	38	36	
	(5,5)	170	38	36	
Engval1	(3,3)	19	15	11	
J	(6, 6)	19	15	11	
	(15, 15)	19	13	11	
	(20, 20)	19	15	11	
Liarwhd	(7, 7)	20	17	15	
	(15, 15)	16	19	13	
	(17, 17)	16	19	16	
	(20, 20)	16	19	18	
Goldstein-Price's	` ' '	211	19	18	
	(7, 7)	58	26	25	
	(11,11)	321	36	34	
	(24, 24)	>1000	43	29	
Cube	(-0.001, 0.001)	>1000	Fail	57	
	(-0.25, 0.25)	>1000	54	49	
	(-0.5, 0.5)	>1000	249	71	
- ·	(-5, 5)	>1000	275	60	
Beale's	(3, 3)	599	55	21	
	(5, 0.5)	33	79	31	
	(9, 3)	>1000	43	37	
ъ.	(11, 0.5)	97	100	82	
Price	(0.15, 0.15)	115	50	50	
	(0.55, 0.55)	>1000	46	7	
	(14, 14)	>1000	Fail	25	
Namanas	(27.5, 27.5)	39 25	Fail	5	
Nonscomp	(1.25,1.25)	25	22	20	
	(6, 6)	341	30	22	
	(9, 9) (13, 13)	437 535	198	35	
	(13, 13)	333	31	20	

18 programming. Figure 1 and 2 show the performance results based on the performance profile introduced by Dolan and More (2002).

Table 2: Test function con	nparisons based on CPU tim
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	ctoff comparisons t	CPU time (sec)			
Function	Initial point	SD	ZMRI	RRM	
Shalow	(-10, -10)	12.1525	4.8672	5.8656	
	(1.5, 1.5)	3.6348	3.8064	3.9936	
	(2, 2)	5.2728	3.3384	3.7440	
	(10, 10)	14.0713	5.1168	4.4928	
Rosenbrock	(-2, 2)	NA	11.2477	5.1012	
	(0.01, 0.01)	NA	18.6889	16.7857	
	(0.3, 1.6)	NA	14.6953	10.1869	
	(5, 5)	NA	30.4358	8.2213	
Himmelblau	(5, 5)	2.9484	3.3540	2.4336	
	(10, 10)	2.8704	2.8548	2.7456	
	(15, 15)	2.7456	3.0732	2.6832	
	(20, 20)	2.7144	2.8392	2.7612	
3 hump camel	(0.35, 0.35)	5.4600	3.6504	3.6504	
	(0.65, 0.65)	3.7128	3.4008	2.9328	
	(0.85, 0.85)	2.2620	3.6348	2.7456	
	(2, -2)	3.0888	3.8220	3.3072	
6 hump camel	(0.15, 0.15)	4.0716	3.2448	3.1824	
o nump camer	(0.45, 0.45)	2.5740	2.4804	2.4336	
	(3, 3)	3.5100	4.0716	3.3540	
	(4, 4)	3.6660	3.6660	3.4788	
Quartic	(2, 2)	3.5412	2.9640	2.6676	
Quarae	(4, 4)	3.4788	3.2448	2.8704	
	(6, 6)	3.3540	3.6036	3.0420	
	(8, 8)	3.7596	3.0576	2.7300	
Zettl	(2, 2)	13.8841	5.1480	4.9452	
Zear	(3, 3)	15.2101	4.6800	4.9920	
	(4, 4)	17.1289	5.0544	4.8360	
	(5, 5)	17.2693	4.9764	5.3040	
Engval1	(3, 3)	4.8048	3.0264	2.6052	
Lingvani	(6, 6)	3.5256	3.3696	2.7456	
	(15, 15)	3.3852	3.2604	2.8080	
	(20, 20)	3.6036	3.0888	2.6832	
Liarwhd	(7, 7)	3.4008	3.3228	3.0420	
Diarwiid	(15, 15)	3.1200	3.5412	2.8704	
	(17, 17)	3.2604	3.5100	3.2760	
	(20, 20)	2.8392	3.2604	3.1668	
Goldstein-Price's	(5, 5)	52.2135	6.2868	6.2868	
Goldstelli-Trees	(7, 7)	14.0089	7.2540	8.0029	
	(11, 11)	83.1485	11.0605	9.6721	
	(24, 24)	NA	12.7921	9.6409	
Cube	(-0.001, 0.001)	NA	Fail	13.8373	
cabe	(-0.25, 0.25)	NA	10.8109	11.0761	
	(-0.5, 0.5)	NA	46.1607	15.0073	
	(-5, 5)	NA	53.6643	12.9793	
Beale's	(3, 3)	129.8396	14.7265	6.5052	
Deale s	(5, 0.5)	9.2353	22.7761	8.5801	
	·	NA	11.9185	10.9981	
	(9, 3) (11, 0.5)	24.0242	23.9930	21.4345	
Price	(0.15, 0.15)	36.1454	15.2413	15.7093	
11100	(0.55, 0.55)	NA	13.6345	3.6036	
	(14, 14)	NA NA	Fail	8.6737	
		11.3725	Fail		
Nongoomn	(27.5, 27.5)			2.9484	
Nonscomp	(1.25, 1.25)	6.1152	3.9312	3.8844	
	(6, 6)	36.8474 47.5491	4.8828 22.7761	4.3212 5.8656	
	(9, 9)	55.1932	4.8048	3.7596	
	(13, 13)	33.1934	4.0040	3.7390	

Table 1, the iteration numbers in the SD column of Rosenbrock, Goldstein-Price's, Cube, Price and Beale's functions are written as larger than 1000. This is because

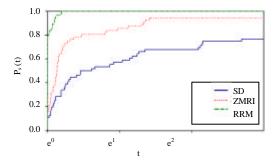


Fig. 1: Performance profile based on CPU time

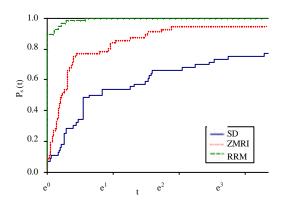


Fig. 2: Performance profile based on number of iterations

the value is set as the maximum limit of accepted number of iterations. So, when the number count exceeds 1000, the iteration process is terminated. In Table 2, the symbol 'NA' in the SD column indicates that the CPU time is not available because the iteration number reaches the set limit at 1000. The word 'Fail' in Table 1 and 2 represents that the step-size is negative. In order to compare the performance of RRM with ZMRI and SD, we plot the fraction P of problems for which the method is within a factor t of the best time for Fig. 1 and the minimum number of iterations for Fig. 2. The left side of Fig. 1 and 2 give the percentage of the test problems for which a method is the fastest while the right side gives the percentage of the test problems that are successfully solved by each of the methods. The top curve is the method that solves the most problems in a time that was within a factor t. From Fig. 1, we can say that RRM is the fastest solver for about 76.79% of the test problems whereas ZMRI and SD only at 16.07% and 10.71%, respectively. RRM solves 100% of the entire problem while ZMRI and SD can solve 94.64% and 78.57% of the problems respectively. The left side of Fig. 2 shows that RRM is the fastest which solves about

89.29% of the test problems with the minimum number of iterations while ZMRI and SD are only about 8.92% and 7.14% of the test problems, respectively. From the right side of Fig. 2, RRM solves 100% of the entire test problems to optimality, followed by ZMRI can solve about 94.64% and lastly SD can solve about 78.57% of the entire test problems to optimality.

### CONCLUSION

Several modifications on SD method have been widely used in practical computation as the SD method is the simplest of the gradient methods for solving unconstrained optimization problems. In this study, we proposed a new scaled SD method based on Andrei's approach of scaled conjugate gradient method. The numerical results show that the proposed method performed better than the other classical SD method. For future work, we intend to hybrid our proposed method with other unconstrained optimization methods.

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