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A Novel Ad hoc Routing Protocol Based on Mobility Prediction

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Abstract: This study presents a novel Ad hoc On-Demand Vector (AODV) routing protocol based on mobility prediction, named as MAODV. The algorithm controls route discovery, route keeping and route switching according to the distance and mobility estimation of the neighbor nodes. Simulations demonstrate that MAODV reduces the end-to-end delay effectively and enhance the real-time characteristics.

Key words: Ad hoc, mobility prediction, AODV

INTRODUCTION

Mobile Ad hoc Network (MANET) (Giordano and Lu, 2001; Scaglione *et al.*, 2006; Kim and Toh, 2006) comes from the Defense Advanced Research Projects Agency (DARPA), which is a network that each node processes packet routing without infrastructure. The fast equipping and mobile self-organization characters push MANET the hot point in wireless communication, especially the route protocol, e.g., now Internet Engineering Task Force (IETF)'s MANET working Group is searching for the comments (Mnaouer *et al.*, 2007; Perkins *et al.*, 2003).

Today routing protocol is approximately divided into table-driven routing protocol and On-Demand routing protocol (Lee *et al.*, 1999; Kim *et al.*, 2006) according to its trigger mechanism. Table-driven routing protocol is based upon the established routing tables, thus owns small delay. Its virtue is to not wait for establishing route while information are transmitted and delay is small. Meanwhile, on-demand routing protocol looks for routing when demanded, where the node usually needn't maintain routing technically. Hence it is suitable for MANET and is widely researched recently.

On-demand routing is usually made up of two processes named routing set up and routing maintain. When nodes need transmit information, they broadcast route set up packets and search the optimal path without storage of the routing information, resulting in effective bandwidth and memory save. But it is apparently at the cost of delay due to the set up procedure. Accordingly, this style represents in Ad hoc On-Demand Vector (AODV) (Perkins *et al.*, 2003).

This study presents a novel AODV routing protocol based on mobility prediction (MAODV). It can control node route by keeping and switching route through estimating the neighbor node's distance and predicting the neighbor node's mobility to fit fast changed network topology. This mechanism reduces the end-to-end delay effectively and enhances the real-time character, which is very important to the voice communication and the video communication.

MOBILITY PREDICTION ALGORITHM

Figure 1 shows a sketch map on mobility prediction. Node D moves to node D' in Velocity V. The radial distance varies from d to d' relative to node S and the radial velocity act as V_r and V'_r . Thus the movement difference is the $\Delta d = d - d'$.

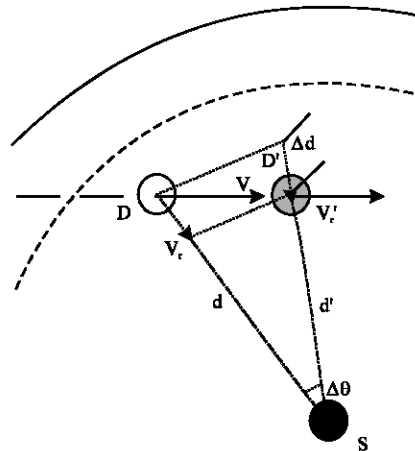


Fig. 1: Sketch map on mobility prediction

After calculating the received power P_r , d is determined by formula 1:

$$d = \sqrt[4]{k \cdot P_t / P_r} \quad (1)$$

Here, we suppose that all nodes have the same transmission power p_t . The neighbor node's velocity is calculated by formula 2:

$$\bar{v} = \Delta d / \Delta t \quad (2)$$

where, Δt is spacing time for twice measurement. By the positive or negative of \bar{v} value, we may determine movement direction parameter of neighbor nodes that are outward node S or inward node S for instance (3).

$$\text{Direction} = \begin{cases} \bar{v} > 0 & \text{outward} \\ \bar{v} = 0 & \text{static} \\ \bar{v} < 0 & \text{inward} \end{cases} \quad (3)$$

By estimating space distance d , neighbor's movement velocity v and neighbor's movement direction, we may predict effective communication area whether node leaves off one another. If node's movement direction is outward and d is already close to effective communication radius and v is relatively large, we may in advance start up routing detection and establish a new route before current path breaks off. In the suitable time path switching will be finished. So we may decrease delivery delay due to suddenly route breaking off by prediction technique effectively.

According to analysis above mentioned, we provide one formula 4 for estimating effective communication area that neighbor node will outward.

$$v_r T_{\min} + d = D_{\text{comm}} \quad (4)$$

there d denotes neighbor node's distance at some time, D_{comm} denotes effective communication distance, V_r is the radial velocity and T_{\min} denotes a new routing detective time estimated. When neighbor node's distance d satisfied with formula 5, a new routing detection is stated up. Before primary routing path breaks off, a new routing will set up.

$$d > D_{\text{comm}} - v T_{\min} \quad (5)$$

MAODV PROTOCOL SIMULATIONS

This study uses Network Simulator 2 (NS2) (Cavin *et al.*, 2002). In NS2, we choose propagation model based on 802.11 and apply lucent's WaveLAN. Under these simulation conditions, the wireless node is configured as:

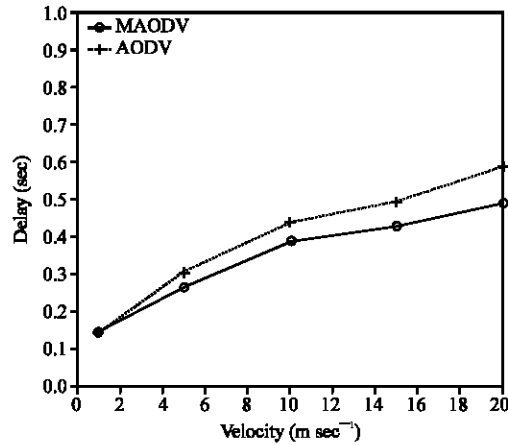


Fig. 2: End-to-end packet delay vs node's maximum velocity

Mac layer : IEEE 802.11
 Address resolution protocol : ARP
 Routing protocol : AODV and MAODV
 Channel model : Two-ray ground model
 Antenna model : Omni-antenna

In simulations, we use Constant Bit Rate (CBR) and choose effective communication area of 250 m. Moreover, the mobility scene adopts CMU's generator. Then in the 1500×300 m scenes, 50 nodes and 20 CBR, of which the length of data packet chooses 64 and 1024, respectively. The node's maximum mobility is 1, 5, 10, 15 and 20 m sec⁻¹.

From Fig. 2, we may obtain end-to-end packet delay in the MAODV protocol superior to in the AODV protocol. The decrease of delay is mainly introduced by route updating predicted. Because route updating is predicted, the delay by route breaking off will Greatly reduce. So average delay character in the MAODV will be improvement.

Figure 3 shows the relationship of the packet delivery ratio vs node's mobility velocity, where packet delivery ratio is the ratio of received packets vs transmitted packets. As the maximum mobility velocity increases, packet delivery ratio in AODV and MAODV all decrease. But decreased value is not dramatically. Simultaneously the MAODV follows on-demand routing character and its packet delivery ratio will slightly inferior to AODV. After setting up prediction path, the MAODV don't process further for network topology. The prediction algorithm that is finds out is the temporal excellent path. By memory, the path may be do not the most stable path. Meanwhile the error between the prediction algorithm and the actual status will bring some packet loosen ratio. Therefore under the complex network

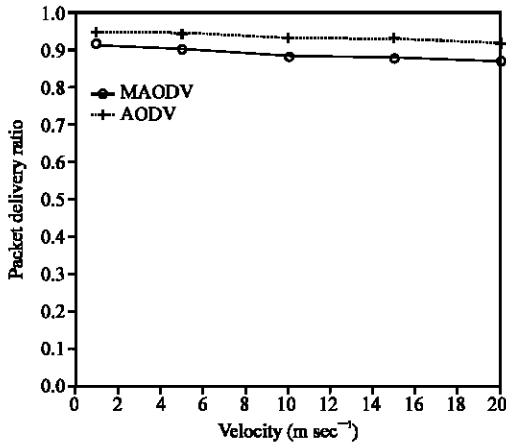


Fig. 3: Packet delivery ratio vs node's maximum velocity

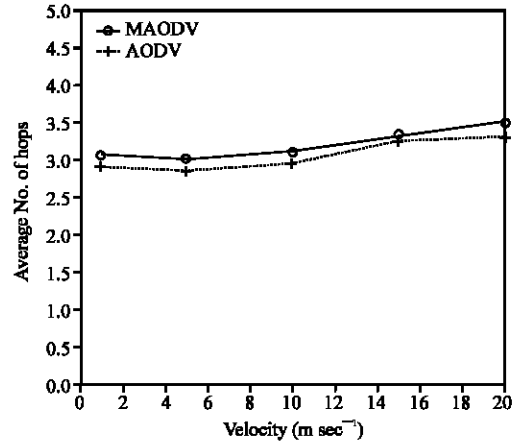


Fig. 5: Average number of hops vs node's maximum velocity

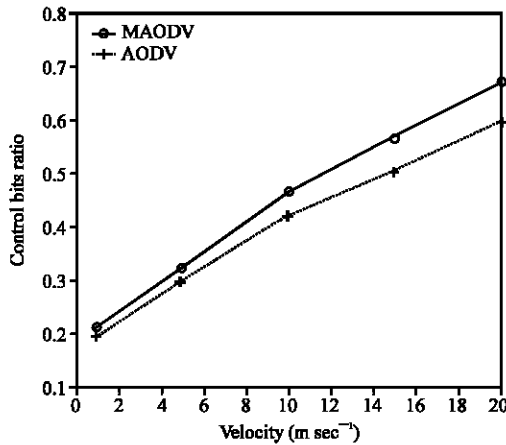


Fig. 4: Control overhead vs node's maximum velocity

circumstances, the MAODV will decrease packet delivery ratio because the action of MAODV protocol reply network topology.

From Fig. 4, control overhead will increase with the increases of node's mobile velocity. This is because route switching varies business with the increases of node's mobile velocity. Thus the routing overhead rises and control overhead increase. The control overhead of the MAODV will slightly outgo to AODV, which is bring because of additional consume of the path prediction.

Form Fig. 5, routing average numbers of hops do not dramatically vary with the increases of node's mobile velocity. Average numbers of hops of the MAODV routing are slightly outgo to AODV. This is because the MAODV adopts the predictive algorithm. The selected predict paths do not always the best path of the route switching. Nevertheless the AODV adopts the routing strategy that set up route searching process after routing is break off. So the AODV routing is not corresponding

delay than the MAODV. Sometimes the selected AODV path is more get well than the MAODV. This is because the average numbers of hops of the AODV is small than the MAODV. What is a cost that the MAODV can decrease end-to-end packet delay adopted predictive algorithm.

CONCLUSIONS

This study presents a novel MAODV routing protocol based on mobility prediction combined with the AODV routing protocol. The algorithm controls route discovery, route keeping and route switching by estimating the neighbor node's distance and predicting the neighbor node's mobility. Then we introduce NS2 to verify the algorithm in terms of the average end-to-end packet delay, the packet delivery ratio, the control overhead and the average number of hops.

As a result, the MAODV reduces the end-to-end delay effectively and enhance the data transmission rate, which is very important to real-time communication such as the voice communication and multimedia image communication. On the other hand, the MAODV will reduce packet delivery ratio, increase control overhead and increase average numbers of hops. However, comparing with the obvious real-time performance improvement, our MAODV affects on the other third performances slightly.

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