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## A Service Selection Method Based on Web Service Clusters

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**Abstract:** Service selection is an essential issue in service discovery based on Web service clusters. The ratio of trust value to price is introduced to select the most suitable service in a cluster. The method of computing the initial trust, the direct trust and the recommendation trust are, respectively presented and the overall trust is derived based on them. The proposed method keeps the balance between the price and service quality.

**Key words:** Web service clusters, service selection, trust, QoS

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### INTRODUCTION

Trust model and computation have been discussed in many studies. The knot model (Gal-Oz *et al.*, 2008) calculates trust on the ground of a subset of the community members. Eigen-trust (Kamvar *et al.*, 2003) is based on transitive trust. Bayesian estimation methods are adopted to get trust based on transactions and shared experiences in P2P systems (Wu and Wu, 2009). A trust model of Web services composition is presented on the basis of a Bayesian formalization of the trust. The trust is changed according to experiences with Web services (Paradesi *et al.*, 2009). The reputation of a party is attained on the basis of beta distribution with positive evidence and negative evidence as two parameters in the Beta reputation model (Josang and Ismail, 2002). A method of selecting resource sites meeting a customer requirement is formulated based on the trust. The problem is solved by optimizing within the limitations of Service Level Agreement (SLA) (Xiong and Perros, 2006). RATE-Web is given for a reputation model of Web services to be used for selecting Web services on the ground of trust. Experiences of service providers can share with their partners by means of feedback ratings (Malik and Bouguettaya, 2009). A reputation model of Web services is put forward to consider the arrival of requests and discuss the impact on the overall reputation (Khosravifar *et al.*, 2010). Trust and reputation have also become key components of several commercial systems such as E-bay.

In this study, for paid Web services based on Web service clusters, a service selection method is given. Service clusters are divided based on the function of each service. A Web cluster is a set of services with the same function. If a service requestor presents a service

request, the service cluster first is matched according to the function. If a service cluster is chosen, which service in the service cluster is selected to execute the service request? For paid Web services, each Web service has its price. To keep the balance between the price and service quality, a web service is selected based on the ratio of trust value to price. Based on the request which is taken as cooperation between the service and the service requestor, the service with the highest ratio is selected to execute. The ration is proportional to trust value and inversely proportional to the price. Hence, to gain the execution chance, a service need increase its trust value and decrease its price.

**Overall trust is composed of three parts:** The initial trust, direct trust and recommendation trust. When a service registers in a registration center, it is assigned to a service cluster with the similar function. It has no trust value and thus cannot become a candidate service to participate in competition for a service request. Therefore, an initial trust need to be given to start a new service to participate in competition. We calculate by the test value of QoS (Quality of Service) during the testing period. When a service in a service cluster is selected, it is executed to complete the service request. After the service is executed, QoS is computed according to the execution. The direct trust value is derived and updated based on QoS after the service is executed. If the difference between the current QoS and the published QoS at the registration center is small, the direct trust is increased to show reward. If the difference between the current QoS and the published QoS at the registration center is beyond a certain range, the direct trust is decreased to show punishment. Since each Web service has its price, to gain the execution chance, a service needs to ensure

the quality of service. Besides, the recommendation trust needs to be considered to calculate the overall trust. We use norm grey correlation analysis method to calculate recommendation trust of Web services in Liu *et al.* (2013).

**COMPUTATION OF QoS**

QoS is an aggregate indicator used to evaluate the degree of satisfaction after using a Web service. The main quality attributes to service requestors are response time, throughput, availability and accessibility, etc. Some of them are positive attributes while some of them are negative attributes. The larger a positive attribute is, the better the quality of services is. In other hand, the smaller a positive attribute is, the worse the quality of services is. So, the equation of response time and availability are given as follows.

**Response time:** Response time denotes the interval from the time of sending the service request to the time of receiving the service response:

$$\text{Time}(s) = \frac{\sum_{i=1}^n \text{Receive}_i(s) - \text{Send}_i(s)}{n} \tag{1}$$

where,  $\text{Receive}_i(s)$  represents the response time of the  $i$ th calling for a Web service  $s$  and  $n$  denotes the number of times of calling for  $s$ .

**Availability:** Availability denotes the success probability of calling for Web services:

$$\text{Availability}(s) = \frac{M(s)}{N(s)} \tag{2}$$

where,  $M(s)$  represents success times of calling for a Web service  $s$  and  $N(s)$  denotes the total number of times of calling for  $s$ .

There are still many quality attributes. The equation of other quality attributes can refer from related references.

When choosing a service according to service quality, multiple service attributes can be regarded as a whole to compute an overall service quality. Because there are differences among the presentation and quantization of different service quality attributes, different quality attributes of Web service need to be converted into proper dimensionless indexes. Positive attributes are transformed into dimensionless indexes with the following equation:

$$R = \begin{cases} \frac{Q - Q_{\min}}{Q_{\max} - Q_{\min}} & \text{if } Q_{\max} - Q_{\min} \neq 0 \\ 1 & \text{if } Q_{\max} - Q_{\min} = 0 \end{cases} \tag{3}$$

Negative attributes are transformed into dimensionless indexes with the following equation (Wu and Wu, 2009):

$$R = \begin{cases} \frac{Q_{\max} - Q}{Q_{\max} - Q_{\min}} & \text{if } Q_{\max} - Q_{\min} \neq 0 \\ 1 & \text{if } Q_{\max} - Q_{\min} = 0 \end{cases} \tag{4}$$

where,  $Q_{\max}$  represents the maximum values of a service quality attribute while  $Q_{\min}$  is the minimum value.  $Q$  denotes the concrete value of a service quality attribute. The equation of the overall service quality is as follow:

$$\text{IntegrativeQos} = \sum_{i=1}^r w_i q_i \tag{5}$$

where,  $r$  represents the number of service quality attributes,  $W_i$  is the weight of a service quality attribute and  $q_i$  denotes the dimensionless index of a service quality attribute. The overall service quality is a comprehensive criterion for evaluating service quality.

**COMPUTATION OF TRUST AND WEB SERVICE SELECTION**

**Initial trust value:** When a new Web service is published and registered to a registration center, an initial trust value is added, or else a new Web service cannot compete for being selected. To solve the problem, the parameter initialization method is used in some literatures. However, there exist many drawbacks. In this study, the initial trust value is calculated based on the performance of Web services during testing period. The initial trust value of Web services depends on the honesty of a Web service provider. The honesty is obtained by the difference between the real quality attribute value during the testing period and the quality attribute value published by a Web service provider.

The quality attribute value published by a Web service provider can be determined base on the Service Level Agreement (SLA). When a Web service provider publishes a new Web service to a registration center, the data concerning the quality of Web services should be published by the service provider. When a new Web service  $s_i$  is registered to a registration center, the initial trust value of  $s_i$  is computed as follow:

$$T_i^0 = \frac{\sum_{k=1}^r q_i^{kp} / q_i^{ka}}{r} \text{ if } q_i^{kp} > q_i^{ka}, q_i^{kp} = q_i^{ka} \quad (6)$$

where,  $r$  represents the number of service quality attributes,  $T_i^0$  is the initial trust value of a new service,  $q_i^{ka}$  is the  $k$ th quality attribute value of Web service  $s_i$  published by the service provider.  $q_i^{kp}$  denotes the test values of the  $k$ th quality attribute of Web service  $s_i$  during the testing period.

**Update of direct trust values:** When service requestors send a request, a Web service is used by a service requestor and a history record is produced. A history record includes information about some operation situation and QoS of a Web service. In this case, a service requestor gets the trust value for a concrete Web service according to history records produced after the service is used by the service requestor.

Suppose  $Q(q_1, q_2, \dots, q_r)$  is an attribute set of QoS obtained after a concrete service  $s_i$  implements the service request where  $0 \leq q_j \leq 1, 1 \leq j \leq r, r$  represents the number of service quality attributes,  $q_j$  denotes dimensionless values of QoS of a Web service. After a service  $s_i$  completes a service request, reward or punishment is given based on results. Whether it is executed successfully or is determined by the difference between the actual quality attribute values after a service  $s_i$  completes a service request and the registered quality attribute values published by the service provider in registration center. Let  $\varepsilon \in [0, 1]$  be a threshold for deciding whether the execution is successful or not:

$$\left( \frac{\sum_{k=1}^r w_k (q_j^{ks} - q_j^{ka})^2}{r} \leq \varepsilon \right)$$

denotes the successful execution and otherwise unsuccessful execution. If it is a successful execution, the service  $s_i$  is rewarded and the trust value is increased.  $A_j^x$  is defined to denote the increased trust value obtained by service  $s_i$  after the  $x$ th successful execution where  $0 \leq A_j^x \leq 1, 1 \leq x \leq ns$  and  $ns$  denotes successful execution times.  $A_j^x$  is computed as follow:

$$A_j^x = 1 - \sqrt{\frac{\sum_{k=1}^r w_k (q_j^{ks} - q_j^{ka})^2}{r}} \text{ if } q_j^{ks} > q_j^{ka}, q_j^{ks} = q_j^{ka} \quad (7)$$

where,  $q_j^{ks}$  is the  $k$ th quality attribute value of a service  $s_i$  on the  $x$ th successful execution and  $w_k$  is the weight the of  $k$ th quality attribute.

If it is an unsuccessful execution, the service  $s_i$  is punished and the trust value is decreased.  $P_i^y$  is defined to denote the decreased trust value obtained by service  $s_i$  after the  $y$ th unsuccessful execution where  $1 \leq y \leq nf$  and  $nf$  denotes unsuccessful execution times.  $P_i^y$  is computed as follow:

$$\sqrt{\frac{\sum_{k=1}^r w_k (q_i^{ky} - q_i^{ka})^2}{r}} \quad (8)$$

where,  $q_i^{ky}$  the  $k$ th quality is attribute value of a service  $s_i$  on the  $y$ th unsuccessful execution and  $w_k$  is the weight the  $k$ th quality attribute. The larger the difference is, the larger the punishment and the decrease of the trust value. Otherwise, the smaller the difference is, the smaller the decrease of the trust value is.

In addition, the trust is dynamic attenuation as time passed. The earlier trust fades as time passed. The new trust during the recent interactions represents better the present trust relationship. We take the attenuation function as the weight of each cooperation to embody such change. The attenuation function is defined as follow:

$$\lambda(j, t_j) = \begin{cases} 1 & j=1, t_j=t_1 \\ \lambda(j+1, t_{j+1}) - \frac{t_{j+1} - t_j}{t_1 - t_1} & 1 \leq j \leq l-1, t_1 \leq t_j \leq t_{l-1} \end{cases} \quad (9)$$

where,  $j \in [1, l]$  represents the  $j$ th cooperation,  $l$  is the total number of cooperation in history.  $t_j \in [t_1, t_l]$  denotes the time of the  $j$ th cooperation  $\lambda(j, t_j) \in [0, 1]$ . The last time the cooperation happen, the attenuation function is assigned as 1 denoting no attenuation. The earlier the cooperation is, the smaller the value of the attenuation function which shows that the weight for computing the trust value decreases.

The method to calculate the trust value concerning time interval and cooperation times reflects the dynamic properties that trust varies with time. Whether the cooperation is successful or not every time affects the computation of the weight of not only this time but also each time previously. When the cooperation is successful at last time, the total trust value increases and the weight of previous unsuccessful cooperation relatively decreases which embodies the principle that encourages success. When the cooperation is unsuccessful at last time, the total trust value decreases and the weight of previous successful cooperation relatively decreases which embodies the principle that publishes failure.

In conclusion, the equation of direct trust value is adopted as follow concerning the cooperation history, successful and unsuccessful cooperation and dynamic change of time:

$$T_i^1 = \begin{cases} 0 & ns, nf = 0 \\ \frac{\sum_{x=1}^{ns} [A_i^x \times \lambda(x, t_x)]}{ns} & ns > 0, nf = 0 \\ \frac{\sum_{y=1}^{nf} [P_i^y \times \lambda(y, t_y)]}{nf} & ns = 0, nf > 0 \\ \frac{\sum_{x=1}^{ns} [A_i^x \times \lambda(x, t_x)] + \sum_{y=1}^{nf} [P_i^y \times \lambda(y, t_y)]}{ns + nf} & ns, nf > 0 \end{cases} \quad (10)$$

When the times of cooperation in history are much more, the computation time becomes longer. To reduce computation time, we use a threshold of a moving window num which defines the recent cooperation times used to compute the direct trust value. If the times of cooperation in history  $j \leq num$ , the above equation is used to compute the direct trust value. Otherwise, if  $j > num$ , the direct trust value is calculated based on the recent num cooperation times and the equation is as follow:

$$T_i^1 = \begin{cases} 0 & sn, fn = 0 \\ \frac{\sum_{x=1}^{sn} [A_i^x \times \lambda(xn, t_{xn})] + T_i^{1-num+1} \lambda(j - num, t_{j-num})}{num} & sn > 0, fn = 0 \\ \frac{\sum_{y=1}^{fn} [P_i^y \times \lambda(yn, t_{yn})] + T_i^{1-num+1} \lambda(j - num, t_{j-num})}{num} & sn = 0, fn > 0 \\ \frac{\sum_{x=1}^{sn} [A_i^x \times \lambda(xn, t_{xn})] + \sum_{y=1}^{fn} [P_i^y \times \lambda(yn, t_{yn})] + T_i^{1-num+1} \lambda(j - num + 1, t_{j-num+1})}{num} & sn, fn > 0 \end{cases} \quad (11)$$

where, sn denotes the recent num-1 successful cooperation times,  $A_i^{sn}$  is the recent num-1 unsuccessful cooperation times,  $P_i^{fn}$  represents the xnth successful cooperation of the recent num-1 successful cooperation times,  $\lambda(xn, t_{xn})$  is the ynth unsuccessful cooperation of the recent num-1 unsuccessful cooperation times,  $\lambda(yn, t_{yn})$  is the attenuation factor of the ynth unsuccessful cooperation of the recent num-1 unsuccessful cooperation times.

**Recommendation trust:** We use the method to calculate recommendation trust of Web services like Liu *et al.* (2013). The weight of every recommender is confirmed by norm grey correlation analysis method. The method quantifies the weight of service recommenders, avoids the vicious recommendation and computes the recommendation trust value of each service improving the reliability of selected services. We described the method in detail in Liu *et al.* (2013) and don't dwell on it in this study.

**Overall trust:** The overall trust is calculated as follow. Assume a service requestor makes a request req and

$S = \{s_1, s_2, \dots, s_n\}$  is a service set satisfying the request.  $T_{s_j}^0$  represents the initial trust of service  $s_j$ ,  $1 \leq j \leq n$ .  $T_{s_j}^d$  is the direct trust of service  $s_j$ .  $T_{s_j}^r$  denotes the recommendation trust of service  $s_j$ . The equation of the overall trust  $T_{s_j}^a$  is defined as follow:

$$T_{s_j}^a = \omega_1 T_{s_j}^0 + \omega_2 T_{s_j}^d + \omega_3 T_{s_j}^r \quad (12)$$

where,  $\omega_1 + \omega_2 + \omega_3 = 1$ ,  $\omega_i$ ,  $i = 1, 2, 3$  denotes the weight of the initial trust, the direct trust and the recommendation trust.

**Web service selection:** Let  $P = \{p_1, p_2, \dots, p_n\}$  be a set of each service price.  $p_j$ ,  $1 \leq j \leq n$ , denotes the price of service  $s_j$ . The ratio of trust value to price is defined as follow:

$$R = \frac{P_j}{T_j^a} \quad (13)$$

The service with the highest ratio is selected to execute the request. The ratio is proportional to trust value and inversely proportional to the price. Hence, to gain the execution chance, a service needs increase its trust value and decrease its price.

### CONCLUSION

In a service cluster, each service belonging to a same service cluster has the similar function. To choose an appropriate service to implement the service request, the ratio of trust value to price is used. The initial trust of a service is obtained by the difference between the real quality attribute value during the testing speriod and the quality attribute value published by a Web service provider. The update of direct trust values is based on history records and produced after the service is executed by the service requestor. In computing the direct trust, to describe the trust is dynamic attenuation as time passed, the attenuation function is taken as the weight of each cooperation. To reduce computation time, a threshold of a moving window is introduced to express the recent cooperation times used to compute the direct trust value. The recommendation trust is calculated based on norm gray correlation analysis method. The overall trust is achieved according to the above three kinds of trust. The service with the highest ratio of trust value to price is selected to execute the request.

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